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IEEE Delhi Section with Computer Society Chapter, Consultants Network Affinity Group, Life Member Affinity Group, Inter Society Relations, Industry Relations & SIGHT Standing Committees of IEEE Delhi with the associations CSI, Safa Society, ISTE Delhi Section, IETE Delhi Centre, invites you for a Webinar on 15-October-2022, the Saturday, at 06:00 p.m.

Gamification is the term used for the discipline concerned with imbedding in machine this capability to motivate. More explicitly, Gamification is part of persuasive system design, generally employing game design elements, for example, to improve user engagement, or organizational productivity; to motivate for physical exercise, or for following traffic rules; to reduce apathy for voting, or for use of alternative energy, etc. The webinar aims to discuss various methods used for gamification in general, and, also the ones specifically oriented towards academic purposes of learning and research.

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